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Ms. Gerstein

Tech 9/10 B

27 January 2013

Final Project Summary

For this project, I was the graphic designer for my group. I designed and edited many graphics and images for our game. These include the fly swatter, the bees, pixelated Kanye and all of his clothing, and the images for the CPR game. I also looked at the project as a whole to make sure that it was all visually pleasing. I also collaborated with my team members to ensure that the graphics would be ideal for each code.

I wrote the full code for the “Kanye Pest” game. This game involves a fly swatter and pests flying around the screen with random speeds and directions. The object of this game is to swat (click) the pests in order to advance to the next game. This code included PVectors for the movement and location of the pests and the swatter, several classes, the use of Booleans, and many other components, all of which contributed to the success of the game.

In my opinion, our group worked very well overall. We each contributed significantly and the work was distributed evenly. There were also no arguments or conflicts between and of the team members. There were, however, areas of improvement. For example, though our team worked well together, we could have definitely made a greater effort to collaborate and share our ideas. This would have helped improve everyone’s interpretations of the project as well as the overall workflow. Ultimately, I believe that this was a very successful project. Our team wrote an excellent code and designed a fully functional game, and, thanks to our cooperation and patience, was able to do so with very few issues.